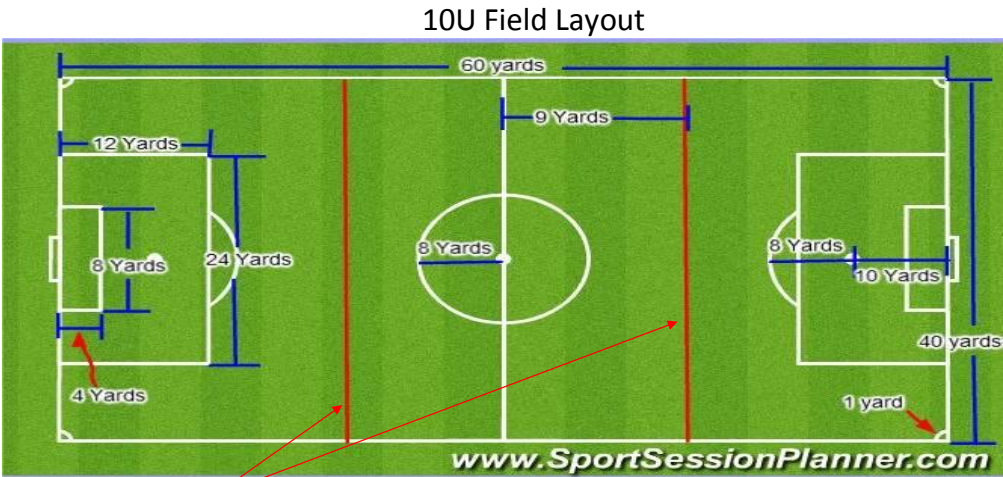
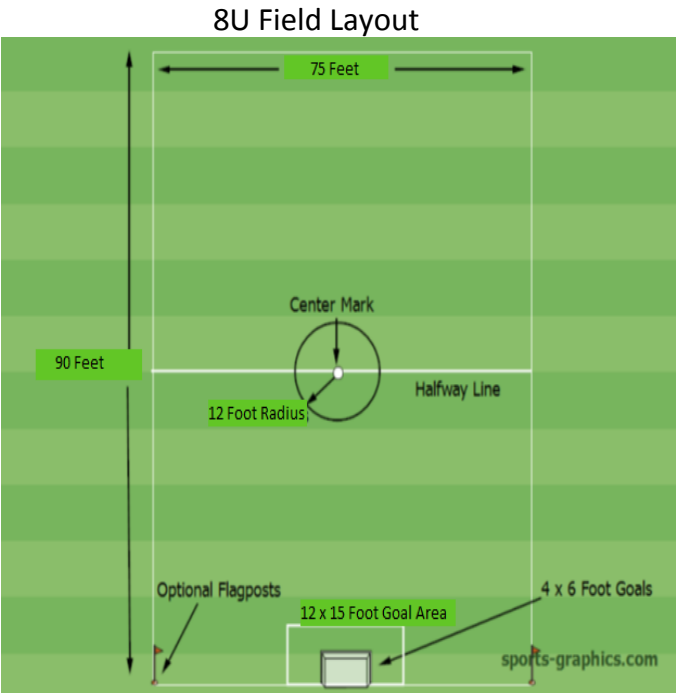
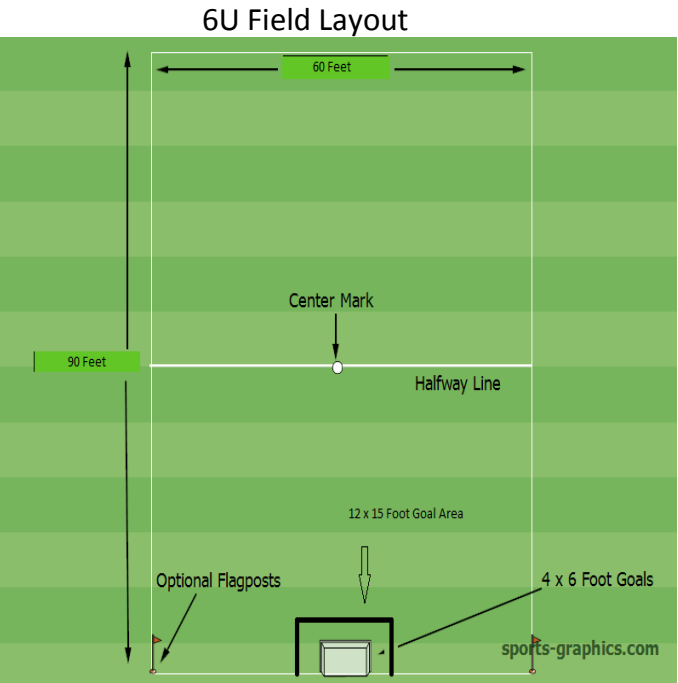


Mecklenburg County Park and Recreation Department
2018 Youth Soccer Leagues - Rules at a Glance

All games will be governed by the US Soccer Association and the Mecklenburg County Park and Recreation Department modifications as listed below.

| Age Group/Division <small>(Age as of Sep 1, 2017)</small> | Score Keeping | Team Photo ID Sheet & Roster | Roster Size/Players On Field | Goal Area | Ball Size | Game Length | Player Substitution | Grace Period | Penalty Kicks | Goalkeeping | Slide Tackles | Heading | Goal Kicks | Corner Kicks | Mercy Rule | Uniform Requirements | Sideline Personnel |
|--|---|--|--------------------------------|---|-----------|--|--|--|-------------------------|---|---------------|------------|--|--------------------------------|---|--|--|
| 5-6 INSTR | No Score | Roster | Min 4 Max 8 (3v3) | NA | #3 | Four (4) eight (8) minute qtrs. with 5min. halftime (Running clock), 2 min quarter breaks | Shall abide by "Must Play" Rule Unlimited, Anytime during the Game | NA - No forfeits.Mix teams. If needed. | None | No Goalkeeper, all players must be positioned outside of goal area. (New in 2017) | Prohibited | Prohibited | Ball is 1 yard to the outside of either goal post. Opponents at least 4 yards back. | Opponent at least 4 yards away | None | Legal #'s on back, no taped on or written #'s, must be tucked in at all times. (Rubber/molded cleats or turf shoes are permitted, however hard plastic or metal cleats are prohibited, shin gaurds under socks required during game play, hair accessories such as bows and/or beads made of plastic or other hardened material are not allowed. | Max 3 (ID Badges required confirming background screening) |
| 7-8 INSTR | No Score | Roster | Min 6 Max 8 (4v4) | 12' X15' Goal Area | #3 | Four (4) ten (10) minute qtrs. with 5min. halftime (Running clock). 2 min quarter breaks | Shall abide by "Must Play" Rule During any stop in play During any stop in play (Official must be notified of the substitution request and approve it) | NA. No forfeits. May start with 3 players or mix teams, if needed | None | No Goalkeeper, all players must be positioned outside of goal area. (New in 2017) | Prohibited | Prohibited | Ball is on goal line within 5 yards of goal. Opponents at least 5 yards away | Opponent at least 5 yards away | None | Legal #'s on back, no taped on or written #'s, must be tucked in at all times. (Rubber/molded cleats or turf shoes are permitted, however hard plastic or metal cleats are prohibited, shin gaurds under socks required during game play, hair accessories such as bows and/or beads made of plastic or other hardened material are not allowed. | Max 3 (ID Badges required confirming background screening) |
| 9-10 REC | Score will be kept via officials (Mercy Rule) | Team Roster and Photo ID Sheet is required prior to 1st game of season | Min 8 Max 12 (6v6 plus goalie) | 4 x 8 yd Goal Area , 12 x24 yd Penalty Area(approx) | #4 | Two (2) twenty-five (25) minute halves with running clock and 5min. halftime. No added time (only one 5min. overtime period) | Shall abide by "Must Play" Rule. During any stop in play (Official must be notified of the substitution request and approve it) | 10 minute grace period - first scheduled game of the day only - Must have 5 players to start. MCPRD Staff Discretion Permitted | 10 yards from goal line | Allowed | Prohibited | Prohibited | Ball is kicked from anywhere in the goal area and kicker can't play the ball until it has touched another player. Opponnents must remain outside the penalty area until the ball is in play. | Opponent at least 8 yards away | Any team taking a lead of five (5) goals will be required to remove a player from the field of play. This will continue for every goal by which the lead is extended. | Legal #'s on back, no taped on or written #'s, must be tucked in at all times. (Rubber/molded cleats or turf shoes are permitted, however hard plastic or metal cleats are prohibited, shin gaurds under socks required during game play, hair accessories such as bows and/or beads made of plastic or other hardened material are not allowed. | Max 3 (ID Badges required confirming background screening) |

CLOCK CLARIFICATION / EXCEPTIONS: An "official clock" is defined by the officiating staff



- New for 2018 – USA Build Out Line
- Goalie has ball in hands or a Goal Kick – opposing team MUST move behind the Build Out Line until the ball is put into play
 - Goalie may NOT punt or drop kick the ball – if so, Indirect Free Kick penalty from the spot of the foul or if punt/drop kick taken within goal area, Indirect Fee Kick taken on goal area line at nearest point of foul
 - Goalie may put ball into play before the opposing team is behind the Build Out Line at his/her discretion and accept the consequences of how play resumes
 - Offside – players will be penalized for an offside offense between the Build Out Line and the Goal Line only . No offside penalty if players between Midfield and Build Out Line.

YOUTH SPORTS STAFF - PLEASE REVIEW CAREFULLY AND BE SURE TO GIVE TO OFFICIALS AND COACHES TO REVIEW BEFORE EACH GAME SO THAT WE ARE CONSISTANT WITH RULES INTERPRETATION AND ENFORCEMENT. THANK YOU.